Learning and Reasoning over Big Proof Corpora

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Outline

How Do We Automate Math and Science?

- What is mathematical and scientific thinking?
- Pattern-matching, analogy, induction from examples
- Deductive reasoning
- Complicated feedback loops between induction and deduction
- Using a lot of previous knowledge - both for induction and deduction

- We need to develop such methods on computers
- Are there any large corpora suitable for nontrivial deduction?
- Yes! Large libraries of formal proofs and theories
- So let's develop strong AI on them!

History, Motivation, AI/TP/ML/DL

- Intuition vs Formal Reasoning – Poincaré vs Hilbert, Science & Method
- Turing's 1950 paper: Learning Machines, learn Chess?, undecidability??
- Lenat, Langley, etc: manually-written heuristics, learn Kepler laws,...
- Denzinger, Schulz, Goller, Fuchs – late 90's, ATP-focused:
- *Learning from Previous Proof Experience*
- My MSc (1998): Try ILP to learn rules and heuristics from IMPS/Mizar
- Since: Use large formal math (Big Proof) corpora: Mizar, Isabelle, HOL
- ... to combine/develop symbolic/statistical deductive/inductive ML/TP/AI
- ... hammer-style methods, feedback loops, internal guidance, ...
- More details – AGI'18 keynote: `https://slideslive.com/38909911/no-one-shall-drive-us-from-the-semantic-ai-paradise-of-computerunderstandable-math-and-science`
- AI vs DL: Ben Goertzel's 2018 Prague talk: `https://youtu.be/Zt2HSTuGBn8`

Using Learning to Guide Theorem Proving

- **high-level**: pre-select lemmas from a large library, give them to ATPs
- **high-level**: pre-select a good ATP strategy/portfolio for a problem
- **high-level**: pre-select good *hints* for a problem, use them to guide ATPs
- **low-level**: guide every inference step of ATPs (tableau, superposition)
- **low-level**: guide every kernel step of LCF-style ITPs
- **mid-level**: guide application of tactics in ITPs
- **mid-level**: invent suitable ATP strategies for classes of problems
- **mid-level**: invent suitable conjectures for a problem
- **mid-level**: invent suitable concepts/models for problems/theories
- **proof sketches**: explore stronger/related theories to get proof ideas
- **theory exploration**: develop interesting theories by conjecturing/proving
- **feedback loops**: (dis)prove, learn from it, (dis)prove more, learn more, ...
- **autoformalization**: (semi-)automate translation from LaTeX to formal
- ...

Large Datasets

- Mizar / MML / MPTP – since 2003
- MPTP Challenge (2006), MPTP2078 (2011), Mizar40 (2013)
- Isabelle (and AFP) – since 2005
- Flyspeck (including core HOL Light and Multivariate) – since 2012
- HOL4 – since 2014, CakeML – 2017, GRUNGE – 2019
- Coq – since 2013/2016
- ACL2 – 2014?
- Lean?, Stacks?, Arxiv?, ProofWiki?, ...

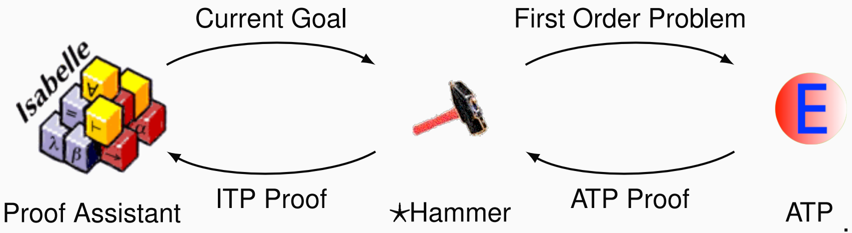
Demos

- Hammering Mizar: `http://grid01.ciirc.cvut.cz/~mptp/out4.ogv`
- TacticToe on HOL4: `http://grid01.ciirc.cvut.cz/~mptp/tactictoe_demo.ogv`
- Inf2formal over HOL Light: `http://grid01.ciirc.cvut.cz/~mptp/demo.ogv`

High-level ATP guidance: Premise Selection

- Early 2003: Can existing ATPs be used over the freshly translated Mizar library?
- About 80000 nontrivial math facts at that time – impossible to use them all
- Is good premise selection for proving a new conjecture possible at all?
- Or is it a mysterious power of mathematicians? (Penrose)
- Today: Premise selection is not a mysterious property of mathematicians!
- Reasonably good algorithms started to appear (more below).
- Will extensive human (math) knowledge get obsolete?? (cf. Watson, Debater, etc)

Today's AI-ATP systems (⋆-Hammers)



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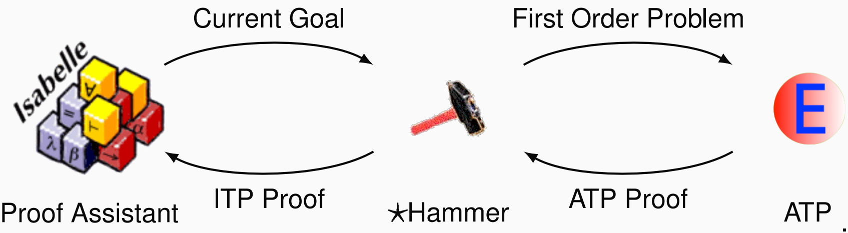

How much can it do?

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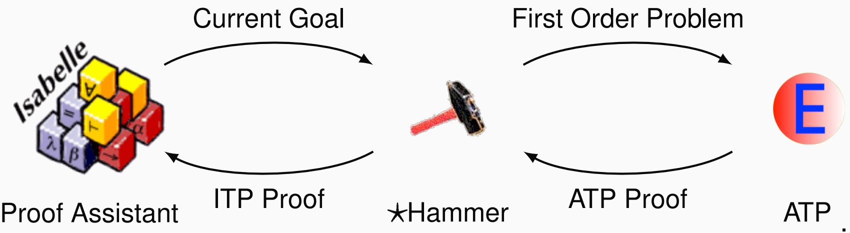

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- HOL4 (Gauthier and Kaliszyk)
- CoqHammer (Czajka and Kaliszyk) - about 40% on Coq standard library

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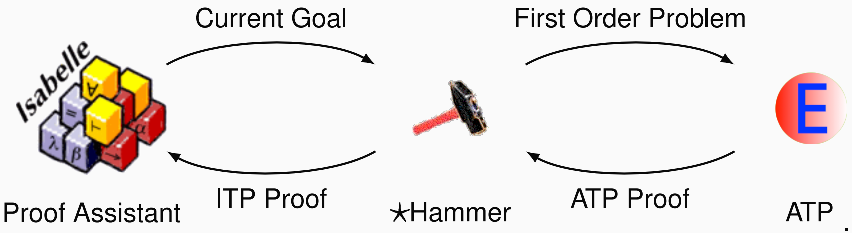

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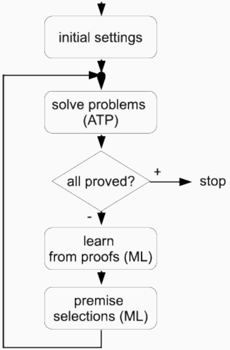
$\approx$ 45% success rate

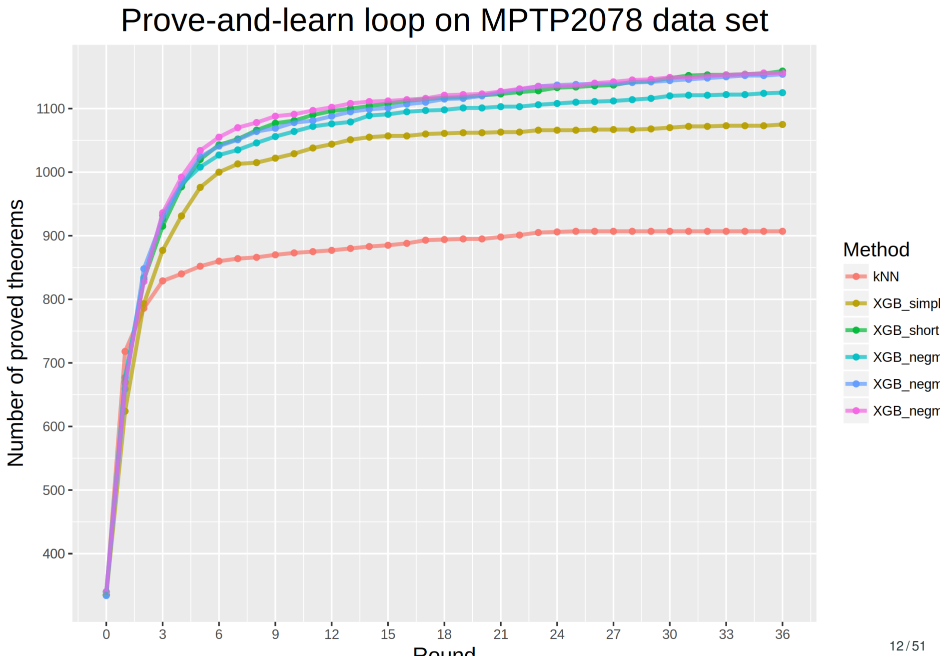
Recent Improvements and Additions

- Semantic features encoding term matching/unification [IJCAI'15]
- Distance-weighted k-nearest neighbor, LSI, boosted trees (XGBoost)
- Matching and transferring concepts and theorems between libraries (Gauthier & Kaliszyk) – allows “superhammers”, conjecturing, and more
- Lemmatization – extracting and considering millions of low-level lemmas
- First useful CoqHammer (Czajka & Kaliszyk 2016), 40%–50% reconstruction/ATP success on the Coq standard library
- Neural sequence models, definitional embeddings (with Google Research)
- Hammers combined with statistical tactical search: TacticToe (Gauthier - HOL4)
- Learning in binary setting from many alternative proofs
- Negative/positive mining (ATPBoost - Piotrowski & JU, 2018)

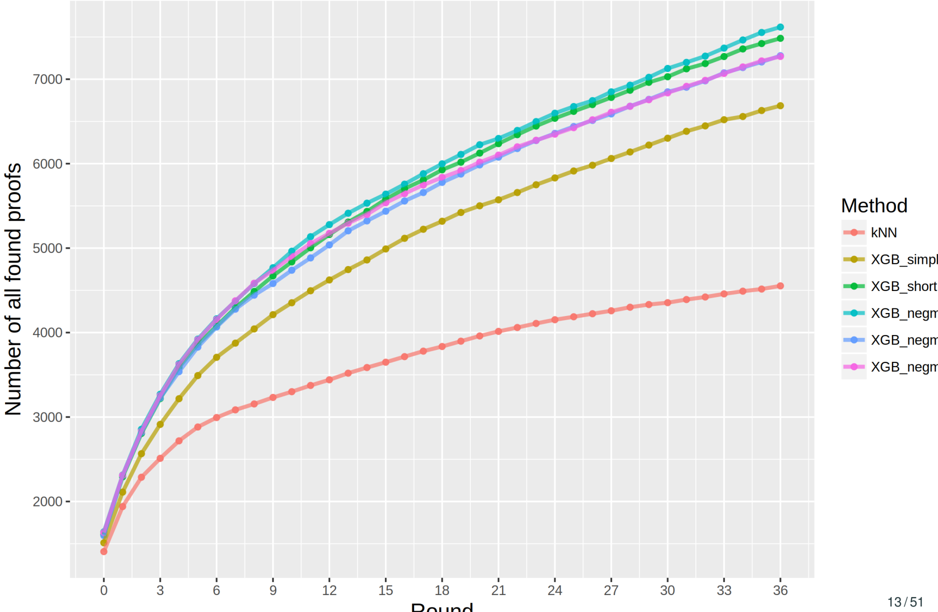
High-level feedback loops – MALARea

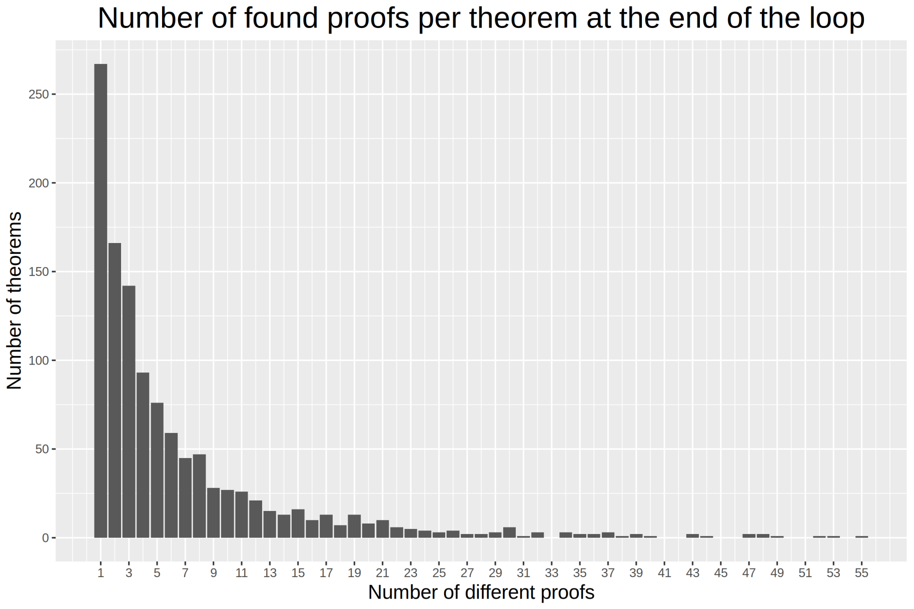
- Machine Learner for Autom. Reasoning (2006) – infinite hammering
- feedback loop interleaving ATP with learning premise selection
- both syntactic and semantic features for characterizing formulas:
- evolving set of finite (counter)models in which formulas evaluated
- winning AI/ATP benchmarks (MPTPChallenge, CASC 2008/12/13/18)
- ATPBoost (Piotrowski) - recent incarnation focusing on multiple proofs




Prove-and-learn loop on MPTP2078 data set
Number of proved theorems
Round
Method
kNN
XGB_simpl
XGB_short
XGB_negm
XGB_negm
XGB_negm
1100
1000
900
800
700
600
500
400
0
3
6
9
12
15
18
21
24
27
30
33
36

Prove-and-learn loop on MPTP2078 data set




Number of found proofs per theorem at the end of the loop
Number of theorems
0
50
100
150
200
250
1
3
5
7
9
11
13
15
17
19
21
23
25
27
29
31
33
35
37
39
41
43
45
47
49
51
53
55
Number of different proofs

Low-level: Statistical Guidance of Connection Tableau

- learn guidance of every clausal inference in connection tableau (leanCoP)
- set of first-order clauses, *extension* and *reduction* steps
- proof finished when all branches are closed
- a lot of nondeterminism, requires backtracking
- *Iterative deepening* used in leanCoP to ensure completeness
- good for learning – the tableau compactly represents the proof state

Clauses:

$c_1 : P(x)$

$c_2 : R(x, y) \lor \neg P(x) \lor Q(y)$

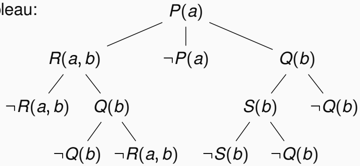
$c_3 : S(x) \lor \neg Q(b)$

$c_4 : \neg S(x) \lor \neg Q(x)$

$c_5 : \neg Q(x) \lor \neg R(a, x)$

$c_6 : \neg R(a, x) \lor Q(x)$

Closed Connection Tableau:



Statistical Guidance of Connection Tableau

- **MaLeCoP** (2011): first prototype Machine Learning Connection Prover
- extension rules chosen by naive Bayes trained on good decisions
- training examples: tableau features plus the name of the chosen clause
- initially slow: off-the-shelf learner 1000 times slower than raw leanCoP
- 20-time search shortening on the MPTP Challenge
- second version: 2015, with C. Kaliszyk
- both prover and naive Bayes in OCAML, fast indexing
- Fairly Efficient MaLeCoP = **FEMaLeCoP**
- 15% improvement over untrained leanCoP on the MPTP2078 problems
- using iterative deepening - enumerate shorter proofs before longer ones

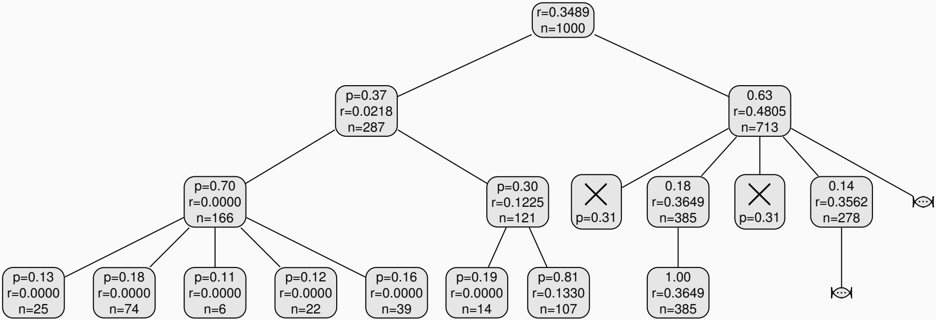
Statistical Guidance of Connection Tableau – rlCoP

- 2018: stronger learners via C interface to OCAML (boosted trees)
- remove iterative deepening, the prover can go arbitrarily deep
- added Monte-Carlo Tree Search (MCTS)
- MCTS search nodes are sequences of clause application
- a good heuristic to explore new vs exploit good nodes:

$$\frac{w_i}{n_i} + c \cdot p_i \cdot \sqrt{\frac{\ln N}{n_i}} \qquad \text{(UCT - Kocsis, Szepesvari 2006)}$$

- learning both *policy* (clause selection) and *value* (state evaluation)
- clauses represented not by names but also by features (generalize!)
- binary learning setting used: | proof state | clause features |
- mostly term walks of length 3 (trigrams), hashed into small integers
- many iterations of proving and learning

Tree Example



Statistical Guidance of Connection Tableau – rlCoP

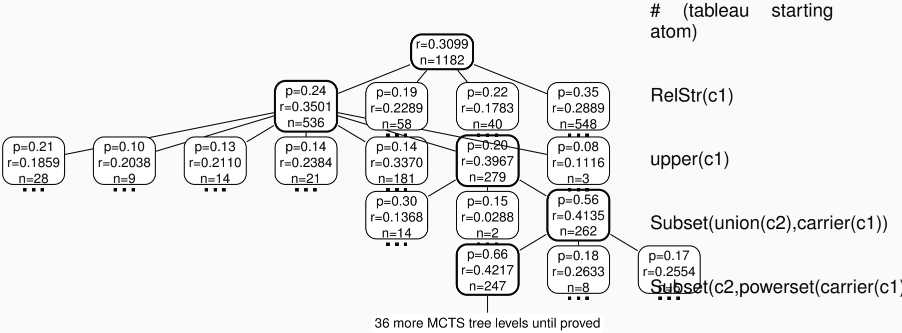
- On 32k Mizar40 problems using 200k inference limit
- nonlearning CoPs:

System	leanCoP	bare prover	rlCoP no policy/value (UCT only)
Training problems proved	10438	4184	7348
Testing problems proved	**1143**	431	804
Total problems proved	11581	4615	8152

- rlCoP with policy/value after 5 proving/learning iters on the training data
- $1624/1143 = 42.1$% improvement over leanCoP on the testing problems

Iteration	1	2	3	4	5	6	7	8
Training proved	12325	13749	14155	14363	14403	14431	14342	**14498**
Testing proved	1354	1519	1566	1595	**1624**	1586	1582	1591

More trees

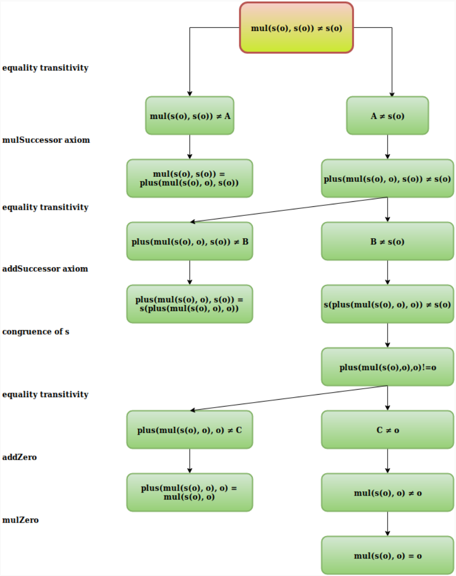


r=0.3099
n=1182
p=0.24 r=0.3501 n=536
p=0.19 r=0.2289 n=58
p=0.22 r=0.1783 n=40
p=0.35 r=0.2889 n=548
p=0.21 r=0.1859 n=28
p=0.10 r=0.2038 n=9
p=0.13 r=0.2110 n=14
p=0.14 r=0.2384 n=21
p=0.14 r=0.3370 n=181
p=0.20 r=0.3967 n=279
p=0.08 r=0.1116 n=3
p=0.30 r=0.1368 n=14
p=0.15 r=0.0288 n=2
p=0.56 r=0.4135 n=262
p=0.66 r=0.4217 n=247
p=0.18 r=0.2633 n=8
p=0.17 r=0.2554
36 more MCTS tree levels until proved
# (tableau starting atom)
RelStr(c1)
upper(c1)
Subset(union(c2),carrier(c1))
Subset(c2,powerset(carrier(c1)

Recent Variations – FLoP, RNN

- FLoP – Finding Longer Proofs (Zsombori et al, 2019)
- Curriculum Learning used for connection tableau over Robinson Arithmetic
- addition and multiplication learned perfectly from $1 * 1 = 1$
- headed towards learning algorithms/decision procedures from math data
- currently black-box, combinations with symbolic methods (ILP) our next target
- Using RNNs for better tableau encoding, prediction of actions ...
- ... even guessing (decoding) next tableau literals (Piotrowski & JU, 2019)

FLoP Training Proof



Side Note on Symbolic Learning with NNs

- Recurrent NNs with attention recently very good at the inf2formal task
- Experiments with using them for symbolic rewriting (Piotrowski et. all)
- We can learn rewrite rules from sufficiently many data
- 80-90% on algebra datasets, 70-99% on normalizing polynomials
- again, complements symbolic methods like ILP that suffer if too much data

Side Note on Symbolic Learning with NNs

Table: Examples in the AIM data set.

Rewrite rule:	Before rewriting:	After rewriting:
`b(s(e,v1),e)=v1`	`k(b(s(e,v1),e),v0)`	`k(v1,v0)`
`o(V0,e)=V0`	`t(v0,o(v1,o(v2,e)))`	`t(v0,o(v1,v2))`

Table: Examples in the polynomial data set.

Before rewriting:	After rewriting:
`(x * (x + 1)) + 1`	`x ^ 2 + x + 1`
`(2 * y) + 1 + (y * y)`	`y ^ 2 + 2 * y + 1`
`(x + 2) * ((2 * x) + 1) + (y + 1)`	`2 * x ^ 2 + 5 * x + y + 3`

Side Note on Model Learning with NNs

- Smolik 2019 (MSc thesis): modelling mathematical structures with NNs
- NNs reasonably learn cyclic groups and their extensions
- ... so far struggle in learning bigger permutation groups
- Plan: learn composition/variation of complicated math structures
- Use for model-style evaluation of formulas, conjectures, etc. – similarly to the finite models in Malarea, etc.

Statistical Guidance the Given Clause in E Prover

- harder for learning than tableau
- the proof state are two large heaps of clauses *processed*/*unprocessed*
- 2017: ENIGMA - manual feature engineering (Jakubuv & JU 2017)
- 2017: Deep guidance (neural nets) (Loos et al. 2017)
- both learn on E's proof search traces, put classifier in E
- positive examples: given clauses used in the proof
- negative examples: given clauses not used in the proof
- ENIGMA: fast feature extraction followed by fast/sparse linear classifier
- about 80% improvement on the AIM benchmark
- Deep guidance: convolutional nets - no feature engineering but slow
- ENIGMA-NG: better features and ML, gradient-boosted trees, tree NNs
- NNs made competitive in real-time, boosted trees still best

Feedback loop for ENIGMA on Mizar data

- Similar to rlCoP - interleave proving and learning of ENIGMA guidance
- Done on 57880 Mizar problems very recently
- Ultimately a 70% improvement over the original strategy

	$\mathcal{S}$	$\mathcal{S} \odot \mathcal{M}_9^0$	$\mathcal{S} \oplus \mathcal{M}_9^0$	$\mathcal{S} \odot \mathcal{M}_9^1$	$\mathcal{S} \oplus \mathcal{M}_9^1$	$\mathcal{S} \odot \mathcal{M}_9^2$	$\mathcal{S} \oplus \mathcal{M}_9^2$	$\mathcal{S} \odot \mathcal{M}$
solved	14933	16574	20366	21564	22839	22413	23467	22910
$\mathcal{S}\%$	+0%	+10.5%	+35.8%	+43.8%	+52.3%	+49.4%	+56.5%	+52.8%
$\mathcal{S}+$	+0	+4364	+6215	+7774	+8414	+8407	+8964	+8822
$\mathcal{S}-$	-0	-2723	-782	-1143	-508	-927	-430	-845

	$\mathcal{S} \odot \mathcal{M}_{12}^3$	$\mathcal{S} \oplus \mathcal{M}_{12}^3$	$\mathcal{S} \odot \mathcal{M}_{16}^3$	$\mathcal{S} \oplus \mathcal{M}_{16}^3$
solved	24159	24701	25100	25397
$\mathcal{S}\%$	+61.1%	+64.8%	+68.0%	+70.0%
$\mathcal{S}+$	+9761	+10063	+10476	+10647
$\mathcal{S}-$	-535	-295	-309	-183

ProofWatch: Statistical/Semantic Guidance of E (Goertzel et al. 2018)

- Bob Veroff's *hints* method used for Prover9/AIM
- solve many easier/related problems
- load their useful lemmas on the *watchlist* (kind of conjecturing)
- boost inferences on clauses that subsume a watchlist clause
- watchlist parts are fast thinking, bridged by standard (slow) search
- ProofWatch (2018): load many proofs separately
- dynamically boost those that have been covered more
- needed for heterogeneous ITP libraries
- statistical: watchlists chosen using similarity and usefulness
- semantic/deductive: dynamic guidance based on exact proof matching
- results in better vectorial characterization of saturation proof searches

ProofWatch: Statistical/Symbolic Guidance of E

```
theorem Th36: :: YELLOW_5:36
for L being non empty Boolean RelStr for a, b being Element of L
holds ( 'not' (a "\/" b) = ('not' a) "/\" ('not' b)
          & 'not' (a "/\" b) = ('not' a) "\/" ('not' b) )
```

- De Morgan's laws for Boolean lattices
- guided by 32 related proofs resulting in 2220 watchlist clauses
- 5218 given clause loops, resulting ATP proof is 436 clauses
- 194 given clauses match the watchlist and 120 (61.8%) used in the proof
- most helped by the proof of WAYBEL_1:85 – done for lower-bounded Heyting

```
theorem :: WAYBEL_1:85
for H being non empty lower-bounded RelStr st H is Heyting holds
for a, b being Element of H holds
  'not' (a "/\" b) >= ('not' a) "\/" ('not' b)
```

ProofWatch: Vectorial Proof State

Final state of the proof progress for the 32 proofs guiding `YELLOW_5:36`

0	0.438	42/96	1	0.727	56/77	2	0.865	45/52	3	0.360	9/25
4	0.750	51/68	5	0.259	7/27	6	0.805	62/77	7	0.302	73/242
8	0.652	15/23	9	0.286	8/28	10	0.259	7/27	11	0.338	24/71
12	0.680	17/25	13	0.509	27/53	14	0.357	10/28	15	0.568	25/44
16	0.703	52/74	17	0.029	8/272	18	0.379	33/87	19	0.424	14/33
20	0.471	16/34	21	0.323	20/62	22	0.333	7/21	23	0.520	26/50
24	0.524	22/42	25	0.523	45/86	26	0.462	6/13	27	0.370	20/54
28	0.411	30/73	29	0.364	20/55	30	0.571	16/28	31	0.357	10/28

EnigmaWatch: ProofWatch used with ENIGMA

- Use the proof completion ratios as features for characterizing proof state
- Instead of just static conjecture features - the vectors evolve
- Feed them to ML systems along with other features
- Relatively good improvement
- To be extended in various ways

EnigmaWatch: ProofWatch used with ENIGMA

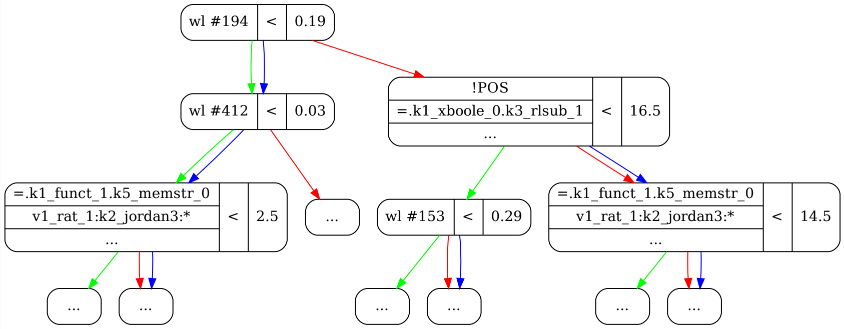
Baseline	Mean	Var	Corr	Rand	Baseline ∪ Mean	Total
1140	1357	1345	1337	1352	1416	1483

Table: ProofWatch evaluation: Problems solved by different versions.

loop	ENIGMA	Mean	Var	Corr	Rand	ENIGMA ∪ Mean	Total
0	1557	1694	1674	1665	1690	1830	1974
1	1776	1815	1812	1812	1847	1983	2131
2	1871	1902	1912	1882	1915	2058	2200
3	1931	1954	1946	1920	1926	2110	2227

Table: ENIGMAWatch evaluation: Problems solved and the effect of looping.

Example of an XGBoost decision tree



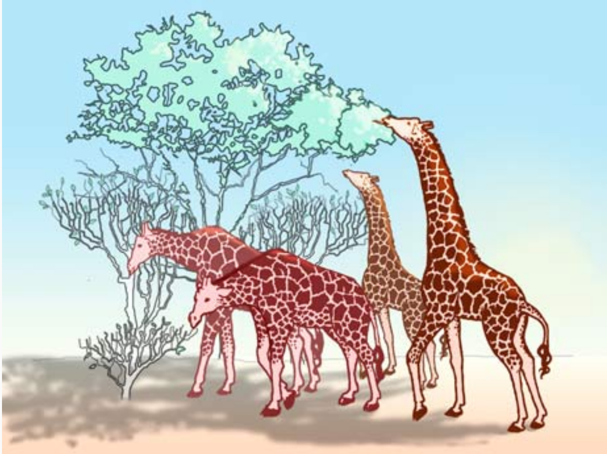
TacticToe: mid-level ITP Guidance (Gauthier et al.'18)

- learns from human tactical HOL4 proofs to solve new goals
- no translation or reconstruction needed
- similar to rlCoP: policy/value learning
- however much more technically challenging:
  - tactic and goal state recording
  - tactic argument abstraction
  - absolutization of tactic names
  - nontrivial evaluation issues
- policy: which tactic/parameters to choose for a current goal?
- value: how likely is this proof state succeed?
- 66% of HOL4 toplevel proofs in 60s (better than a hammer!)
- similar recent work for Isabelle (Nagashima 2018)
- work in progress for Coq (us, OpenAI) and HOL Light (us, Google)

BliStr: Blind Strategymaker

- Problem: how do we put all the sophisticated ATP techniques together?
- E.g., Is conjecture-based guidance better than proof-trace guidance?
- Grow a population of diverse strategies by iterative local search and evolution!
- Dawkins: The Blind Watchmaker

BliStr: Blind Strategymaker



- The strategies are like giraffes, the problems are their food
- The better the giraffe specializes for eating problems unsolvable by others, the more it gets fed and further evolved

BliStr: Blind Strategymaker

- Use clusters of similar solvable problems to train for unsolved problems
- Interleave low-time training with high-time evaluation
- Thus co-evolve the strategies and their training problems
- In the end, learn which strategy to use on which problem

BliStr on 1000 Mizar@Turing problems

- original E coverage: 597 problems
- after 30 hours of strategy growing: 22 strategies covering 670 problems
- The best strategy solves 598 problems (1 more than all original strategies)
- A selection of 14 strategies improves E auto-mode by 25% on unseen problems
- Similar results for the Flyspeck problems
- Be lazy, don't do "hard" theory-driven ATP research (a.k.a: thinking)
- Larry Wall (Programming Perl): *"We will encourage you to develop the three great virtues of a programmer: laziness, impatience, and hubris"*

Statistical/Semantic Parsing of Informalized HOL

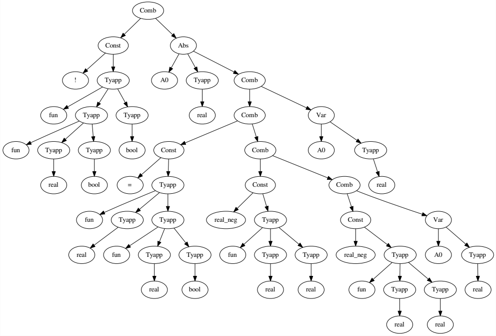
- Goal: Learn understanding of informal math formulas and reasoning
- Experiments with the CYK chart parser linked to semantic methods
- Training and testing examples exported form Flyspeck formulas
  - Along with their informalized versions
- Grammar parse trees
  - Annotate each (nonterminal) symbol with its HOL type
  - Also “semantic (formal)” nonterminals annotate overloaded terminals
  - guiding analogy: word-sense disambiguation using CYK is common
- Terminals exactly compose the textual form, for example:
- REAL_NEGNEG: $\forall x. --x = x$

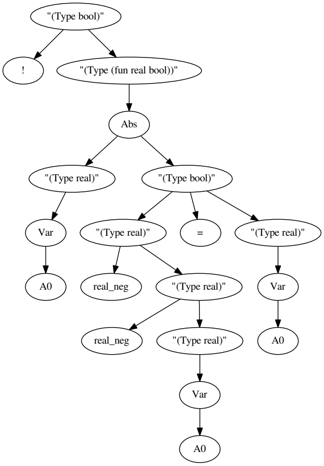
```
(Comb (Const "!" (Tyapp "fun" (Tyapp "fun" (Tyapp "real") (Tyapp "bool"))
(Tyapp "bool"))) (Abs "A0" (Tyapp "real") (Comb (Comb (Const "=" (Tyapp "fun"
(Tyapp "real") (Tyapp "fun" (Tyapp "real") (Tyapp "bool")))) (Comb (Const
"real_neg" (Tyapp "fun" (Tyapp "real") (Tyapp "real"))) (Comb (Const
"real_neg" (Tyapp "fun" (Tyapp "real") (Tyapp "real"))) (Var "A0" (Tyapp
"real"))))) (Var "A0" (Tyapp "real")))))
```

- becomes

```
("¨(Type bool)"¨ ! ("¨(Type (fun real bool))"¨ (Abs ("¨(Type real)"¨
(Var A0)) ("¨(Type bool)"¨ ("¨(Type real)"¨ real_neg ("¨(Type real)"¨
real_neg ("¨(Type real)"¨ (Var A0)))) = ("¨(Type real)"¨ (Var A0))))))
```

Example grammars





CYK Learning and Parsing (KUV, ITP 17)

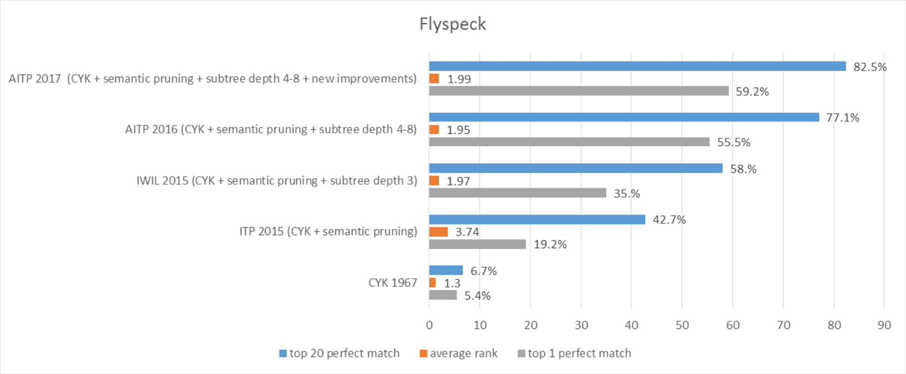
- Induce PCFG (probabilistic context-free grammar) from the trees
  - Grammar rules obtained from the inner nodes of each grammar tree
  - Probabilities are computed from the frequencies
- The PCFG grammar is binarized for efficiency
  - New nonterminals as shortcuts for multiple nonterminals
- CYK: dynamic-programming algorithm for parsing ambiguous sentences
  - input: sentence – a sequence of words and a binarized PCFG
  - output: N most probable parse trees
- Additional semantic pruning
  - Compatible types for free variables in subtrees
- Allow small probability for each symbol to be a variable
- Top parse trees are de-binarized to the original CFG
  - Transformed to HOL parse trees (preterms, Hindley-Milner)
  - typed checked in HOL and then given to an ATP (hammer)

Online parsing system

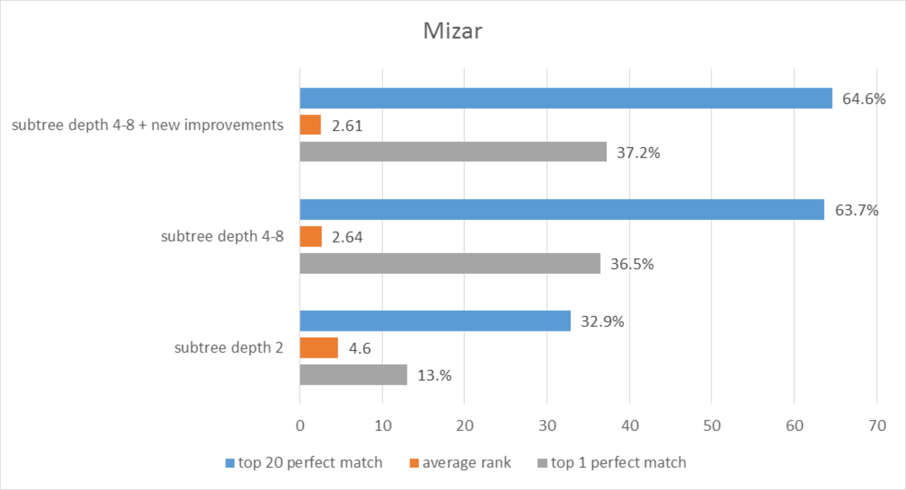
- “`sin ( 0 * x ) = cos pi / 2`”
- produces 16 parses
- of which 11 get type-checked by HOL Light as follows
- with all but three being proved by HOL(y)Hammer
- demo: `http://grid01.ciirc.cvut.cz/~mptp/demo.ogv`

```
sin (&0 * A0) = cos (pi / &2) where A0:real
sin (&0 * A0) = cos pi / &2 where A0:real
sin (&0 * &A0) = cos (pi / &2) where A0:num
sin (&0 * &A0) = cos pi / &2 where A0:num
sin (&(0 * A0)) = cos (pi / &2) where A0:num
sin (&(0 * A0)) = cos pi / &2 where A0:num
csin (Cx (&0 * A0)) = ccos (Cx (pi / &2)) where A0:real
csin (Cx (&0) * A0) = ccos (Cx (pi / &2)) where A0:real^2
Cx (sin (&0 * A0)) = ccos (Cx (pi / &2)) where A0:real
csin (Cx (&0 * A0)) = Cx (cos (pi / &2)) where A0:real
csin (Cx (&0) * A0) = Cx (cos (pi / &2)) where A0:real^2
```

Flyspeck Progress



First Mizar Results (100-fold Cross-validation)



Neural Autoformalization (Wang et al., 2018)

- generate about 1M Latex - Mizar pairs based on Bancerek's work
- train neural seq-to-seq translation models (Luong – NMT)
- evaluate on about 100k examples
- many architectures tested, some work much better than others
- very important latest invention: *attention* in the seq-to-seq models
- more data very important for neural training – our biggest bottleneck (you can help!)
- Recent addition: unsupervised methods - no need for aligned data!

Neural Autoformalization data

Rendered LaTeX	If $X \subseteq Y \subseteq Z$, then $X \subseteq Z$.
Mizar	`X c= Y & Y c= Z implies X c= Z;`
Tokenized Mizar	`X c= Y & Y c= Z implies X c= Z ;`
LaTeX	`If $X \subseteq Y \subseteq Z$, then $X \subseteq Z$.`
Tokenized LaTeX	`If $ X \subseteq Y \subseteq Z $ , then $ X \subseteq Z $ .`

Neural Autoformalization results

Parameter	Final Test Perplexity	Final Test BLEU	Identical Statements (%)	Identical No-overlap (%)
128 Units	3.06	41.1	40121 (38.12%)	6458 (13.43%)
256 Units	1.59	64.2	63433 (60.27%)	19685 (40.92%)
512 Units	1.6	**67.9**	66361 (63.05%)	21506 (44.71%)
1024 Units	**1.51**	61.6	**69179 (65.73%)**	**22978 (47.77%)**
2048 Units	2.02	60	59637 (56.66%)	16284 (33.85%)

Neural Fun – Performance after Some Training

Rendered LaTeX	Suppose s_8 is convergent and s_7 is convergent . Then $\lim(s_8+s_7) = \lim s_8 + \lim s_7$
Input LaTeX	`Suppose $ { s _ { 8 } } $ is convergent and $ { s _ { 7 } } $ is convergent . Then $ \mathop { \rm lim } ( { s _ { 8 } } { + } { s _ { 7 } } } ) \mathrel { = } \mathop { \rm lim } { s _ { 8 } } { + } \mathop { \rm lim } { s _ { 7 } } } $ .`
Correct	`seq1 is convergent & seq2 is convergent implies lim ( seq1 + seq2 ) = ( lim seq1 ) + ( lim seq2 ) ;`
Snapshot-1000	`x in dom f implies ( x * y ) * ( f | ( x | ( y | ( y | y ) ) ) ) = ( x | ( y | ( y | ( y | y ) ) ) ) ) ;`
Snapshot-2000	`seq is summable implies seq is summable ;`
Snapshot-3000	`seq is convergent & lim seq = 0c implies seq = seq ;`
Snapshot-4000	`seq is convergent & lim seq = lim seq implies seq1 + seq2 is convergent ;`
Snapshot-5000	`seq1 is convergent & lim seq2 = lim seq2 implies lim_inf seq1 = lim_inf seq2 ;`
Snapshot-6000	`seq is convergent & lim seq = lim seq implies seq1 + seq2 is convergent ;`
Snapshot-7000	`seq is convergent & seq9 is convergent implies lim ( seq + seq9 ) = ( lim seq ) + ( lim seq9 ) ;`

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  - Herman Geuvers, Tom Heskes, Daniel Kuehlwein, Evgeni Tsivtsivadze, ...
- Google Research: Christian Szegedy, Geoffrey Irving, Alex Alemi, Francois Chollet, Sarah Loos
- ... and many more ...
- Funding: Marie-Curie, NWO, ERC

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Thanks and Advertisement

- Thanks for your attention!
- AITP – Artificial Intelligence and Theorem Proving
- March 22–27, 2020, Aussois, France, `aitp-conference.org`
- ATP/ITP/Math vs AI/Machine-Learning people, Computational linguists
- Discussion-oriented and experimental - submit a talk abstract!
- Grown to 80 people in 2019