#### Al and Theorem Proving

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#### Outline

Motivation, Learning vs. Reasoning

Computer Understandable (Formal) Math

Learning of Theorem Proving

**Examples and Demos** 

High-level Reasoning Guidance: Premise Selection

Low Level Guidance of Theorem Provers

Mid-level Reasoning Guidance

More on Neural Guidance, Synthesis and Conjecturing

Autoformalization

#### How Do We Automate Math and Science?

- · What is mathematical and scientific thinking?
- · Pattern-matching, analogy, induction from examples
- · Deductive reasoning
- Complicated feedback loops between induction and deduction
- Using a lot of previous knowledge both for induction and deduction
- · We need to develop such methods on computers
- Are there any large corpora suitable for nontrivial deduction?
- Yes! Large libraries of formal proofs and theories
- So let's develop strong AI on them!

### What is Formal Mathematics?

- Developed thanks to the Leibniz/Russell/Frege/Hilbert/... program
- Mathematics put on formal logic foundations (symbolic computation)
- ... which btw. led also to the rise of computers (Turing/Church, 1930s)
- Formal math (1950/60s): combine formal foundations and the newly available computers
- De Bruijn, Milner, Trybulec, Boyer and Moore, Gordon, Huet, Paulson, ...
- Automath, LCF, Mizar, NQTHM and ACL2, HOL, Coq, Isabelle, ...
- · Conceptually very simple:
- · Write all your axioms and theorems so that computer understands them
- Write all your inference rules so that computer understands them
- Use the computer to check that your proofs follow the rules
- But in practice, it turns out not to be so simple
- Many approaches, still not mainstream, but big breakthroughs recently

## History and Motivation for AI/TP

- Intuition vs Formal Reasoning Poincaré vs Hilbert, Science & Method
- Turing's 1950 paper: Learning Machines, learn Chess?, undecidability??
- · Lenat, Langley, etc: manually-written heuristics, learn Kepler laws,...
- Denzinger, Schulz, Goller, Fuchs late 90's, ATP-focused:
- · Learning from Previous Proof Experience
- My MSc (1998): Try ILP to learn rules and heuristics from IMPS/Mizar
- Since: Use large formal math (Big Proof) corpora: Mizar, Isabelle, HOL
- · ... to combine/develop symbolic/statistical deductive/inductive ML/TP/AI
- · ... hammer-style methods, feedback loops, internal guidance, ...
- More details AGI'18 keynote: https://bit.ly/3qifhg4
- Al vs DL: Ben Goertzel's Prague talk: https://youtu.be/Zt2HSTuGBn8
- Big Al visions: automate/verify math, science, law, (Leibniz, McCarthy, ..)
- Practical impact: boost today's large ITP verification projects

## Using Learning to Guide Theorem Proving

- high-level: pre-select lemmas from a large library, give them to ATPs
- high-level: pre-select a good ATP strategy/portfolio for a problem
- high-level: pre-select good hints for a problem, use them to guide ATPs
- low-level: guide every inference step of ATPs (tableau, superposition)
- low-level: guide every kernel step of LCF-style ITPs
- mid-level: guide application of tactics in ITPs
- mid-level: invent suitable ATP strategies for classes of problems
- mid-level: invent suitable conjectures for a problem
- mid-level: invent suitable concepts/models for problems/theories
- proof sketches: explore stronger/related theories to get proof ideas
- · theory exploration: develop interesting theories by conjecturing/proving
- feedback loops: (dis)prove, learn from it, (dis)prove more, learn more, ...
- autoformalization: (semi-)automate translation from LATEX to formal

• ..

## Large AI/TP Datasets

- Mizar / MML / MPTP since 2003
- MPTP Challenge (2006), MPTP2078 (2011), Mizar40 (2013)
- Isabelle (and AFP) since 2005
- Flyspeck (including core HOL Light and Multivariate) since 2012
- HOL4 since 2014, CakeML 2017, GRUNGE 2019
- Coq since 2013/2016
- ACL2 2014?
- Lean?, Stacks?, Arxiv?, ProofWiki?, ...

### Demos

- ENIGMA/hammer proofs of Pythagoras: https://bit.ly/2MVPAn7
   (more at http://grid01.ciirc.cvut.cz/~mptp/enigma-ex.pdf) and simplified Carmichael https://bit.ly/3oGBdRz
- Hammering demo: http://grid01.ciirc.cvut.cz/~mptp/out4.ogv
- TacticToe on HOL4:

```
http://grid01.ciirc.cvut.cz/~mptp/tactictoe_demo.ogv
```

· Tactician for Coq:

```
https://blaauwbroek.eu/papers/cicm2020/demo.mp4, https://coq-tactician.github.io/demo.html
```

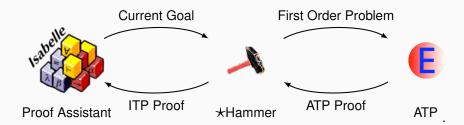
· Inf2formal over HOL Light:

```
http://grid01.ciirc.cvut.cz/~mptp/demo.ogv
```

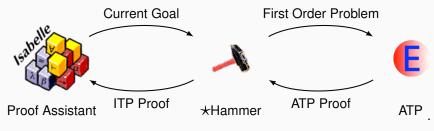
## High-level ATP guidance: Premise Selection

- Early 2003: Can existing ATPs be used over the freshly translated Mizar library?
- About 80000 nontrivial math facts at that time impossible to use them all
- Is good premise selection for proving a new conjecture possible at all?
- Or is it a mysterious power of mathematicians? (Penrose)
- Today: Premise selection is not a mysterious property of mathematicians!
- · Reasonably good algorithms started to appear (more below).
- Extensive human (math) knowledge obsolete?? (cf. Watson, Debater, ..)
- Since 2004 (my PhD): many examples of nontrivial alternative proofs proposed by the Als - in Mizar, Flyspeck, Isabelle, ..
- The premise selection algorithms see wider than humans

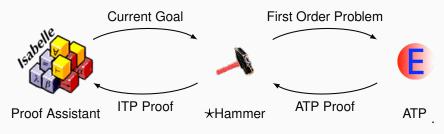
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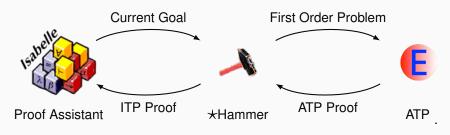
# Today's AI-ATP systems (\*-Hammers)



How much can it do?

- Mizar / MML MizAR
- Isabelle (Auth, Jinja) Sledgehammer
- Flyspeck (including core HOL Light and Multivariate) HOL(y)Hammer
- HOL4 (Gauthier and Kaliszyk)
- CoqHammer (Czajka and Kaliszyk) about 40% on Coq standard library

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#### Premise Selection and Hammer Methods

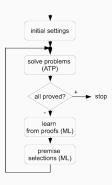
- Many syntactic features (symbols, walks in the parse trees)
- · More semantic features encoding
- term matching/unification, validity in models, latent semantics (LSI)
- Distance-weighted k-nearest neighbor, SVMs, Naive Bayes
- Gradient boosted decision trees (GBDTs XGBoost, LightGBM)
- Neural models: CNNs, RNNs/Attention/Transformers/GPT, GNNs
- As of 2020, tough competition between GBDTs, GNNs and RNNs/Transformers (and relatives)
- K-NN still very good, Olsak's logic-aware GNN probably best
- RNNs/Transformers good at stateful premise selection (Piotrowski 2019,2020)
- Ensemble methods combining the different predictors help a lot

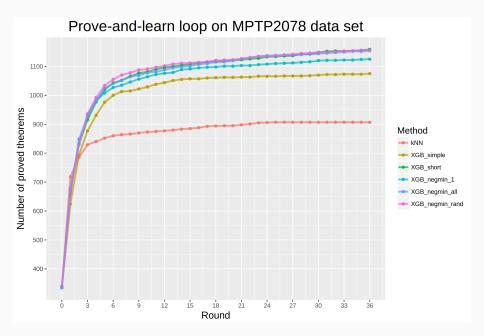
#### Premise Selection and Hammer Methods

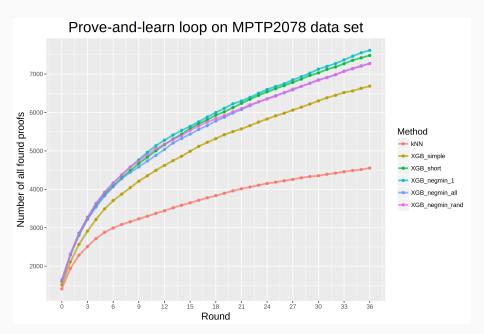
- · Learning in a binary setting from many alternative proofs
- Interleaving many learning and proving runs (MaLARea loop) to get positives/negatives (ATPBoost - Piotrowski 2018)
- Matching and transferring concepts and theorems between libraries (Gauthier & Kaliszyk) – allows "superhammers", conjecturing, and more
- Lemmatization extracting and considering millions of low-level lemmas and learning from their proofs
- Hammers combined with guided tactical search: TacticToe (Gauthier -HOL4) and its later relatives

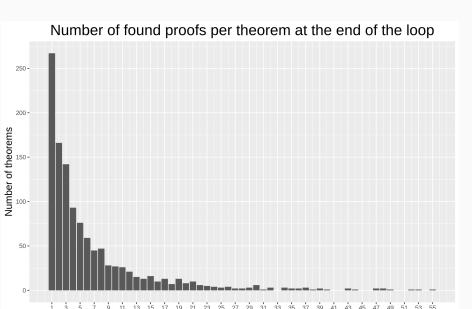
## High-level feedback loops – MALARea, ATPBoost

- Machine Learner for Autom. Reasoning (2006) infinite hammering
- · feedback loop interleaving ATP with learning premise selection
- both syntactic and semantic features for characterizing formulas:
- · evolving set of finite (counter)models in which formulas evaluated
- winning Al/ATP benchmarks (MPTPChallenge, CASC 2008/12/13/18)
- · ATPBoost (Piotrowski) recent incarnation focusing on multiple proofs





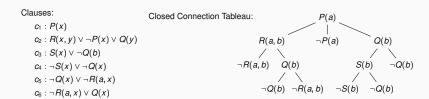




Number of different proofs

#### Low-level: Statistical Guidance of Connection Tableau

- learn guidance of every clausal inference in connection tableau (leanCoP)
- set of first-order clauses, extension and reduction steps
- · proof finished when all branches are closed
- · a lot of nondeterminism, requires backtracking
- Iterative deepening used in leanCoP to ensure completeness
- good for learning the tableau compactly represents the proof state



#### Statistical Guidance of Connection Tableau

- MaLeCoP (2011): first prototype Machine Learning Connection Prover
- · extension rules chosen by naive Bayes trained on good decisions
- · training examples: tableau features plus the name of the chosen clause
- initially slow: off-the-shelf learner 1000 times slower than raw leanCoP
- 20-time search shortening on the MPTP Challenge
- · second version: 2015, with C. Kaliszyk
- both prover and naive Bayes in OCAML, fast indexing
- Fairly Efficient MaLeCoP = FEMaLeCoP
- 15% improvement over untrained leanCoP on the MPTP2078 problems
- · using iterative deepening enumerate shorter proofs before longer ones

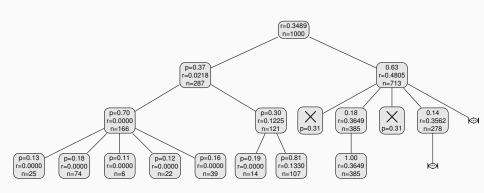
#### Statistical Guidance of Connection Tableau – rlCoP

- 2018: stronger learners via C interface to OCAML (boosted trees)
- · remove iterative deepening, the prover can go arbitrarily deep
- added Monte-Carlo Tree Search (MCTS)
- MCTS search nodes are sequences of clause application
- a good heuristic to explore new vs exploit good nodes:

$$\frac{w_i}{n_i} + c \cdot p_i \cdot \sqrt{\frac{\ln N}{n_i}}$$
 (UCT - Kocsis, Szepesvari 2006)

- learning both *policy* (clause selection) and *value* (state evaluation)
- clauses represented not by names but also by features (generalize!)
- binary learning setting used: | proof state | clause features |
- mostly term walks of length 3 (trigrams), hashed into small integers
- · many iterations of proving and learning

## Tree Example



### Statistical Guidance of Connection Tableau – rlCoP

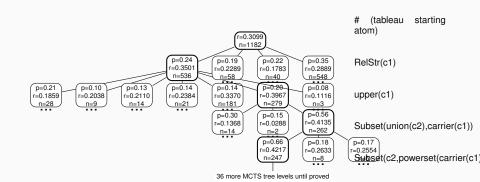
- On 32k Mizar40 problems using 200k inference limit
- nonlearning CoPs:

System	IeanCoP	bare prover	rlCoP no policy/value (UCT only)
Training problems proved	10438	4184	7348
Testing problems proved	1143	431	804
Total problems proved	11581	4615	8152

- rlCoP with policy/value after 5 proving/learning iters on the training data
- 1624/1143 = 42.1% improvement over leanCoP on the testing problems

Iteration	1	2	3	4	5	6	7	8
Training proved Testing proved								<b>14498</b> 1591

### More trees



## Recent CoP Mutants: FLoP, GNN, RNN, lazyCoP



- FLoP Finding Longer Proofs (Zombori et al, 2019)
- Curriculum Learning used for connection tableau over Robinson Arithmetic
- addition and multiplication learned perfectly from 1 \* 1 = 1
- headed towards learning algorithms/decision procedures from math data
- currently black-box, combinations with symbolic methods (ILP) our next target
- Using RNNs for better tableau encoding, prediction of actions ...
- ... even guessing (decoding) next tableau literals (Piotrowski 2020)
- plCoP (Zombori 20), GNN-CoP (Olsak 20), lazyCoP (Rawson)
- Zombori: learning new explainable Prolog actions (tactics) from proofs

## ENIGMA: Guiding the Best ATPs like E Prover

- · harder for learning than tableau
- the proof state are two large heaps of clauses processed/unprocessed
- 2017: ENIGMA manual feature engineering (Jakubuv & JU 2017)
- 2017: Deep guidance (neural nets) (Loos et al. 2017)
- both learn on E's proof search traces, put classifier in E
- · positive examples: given clauses used in the proof
- negative examples: given clauses not used in the proof

# ENIGMA: Guiding the Best ATPs like E Prover



- ENIGMA (Jan Jakubuv 2017)
- Fast/hashed feature extraction followed by fast/sparse linear classifier
- about 80% improvement on the AIM benchmark
- Deep guidance: convolutional nets too slow to be competitive
- ENIGMA-NG: better features and ML, gradient-boosted trees, tree NNs
- NNs made competitive in real-time, boosted trees still best
- 2020: fast GNN added (Olsak, Jakubuv), now competitive with GBDTs
- However very different: the GNN scores many clauses (context and query) simultaneously in a large graph

## Feedback loop for ENIGMA on Mizar data

- Similar to rlCoP interleave proving and learning of ENIGMA guidance
- Done on 57880 Mizar problems recently
- Serious ML-guidance breakthrough applied to the best ATPs
- Ultimately a 70% improvement over the original strategy in 2019
- From 14933 proofs to 25397 proofs (all 10s CPU no cheating)
- Went up to 40k in more iterations and 60s time in 2020

	$\mathcal{S}$	$S \odot \mathcal{M}_9^0$	$S \oplus \mathcal{M}_9^0$	$S \odot \mathcal{M}_9^1$	$\mathcal{S} \oplus \mathcal{M}_9^1$	$S \odot \mathcal{M}_9^2$	$S \oplus \mathcal{M}_9^2$	$S \odot \mathcal{M}_9^3$	$\mathcal{S} \oplus \mathcal{M}_9^3$
solved	14933	16574	20366	21564	22839	22413	23467	22910	23753
$\mathcal{S}\%$	+0%	+10.5%	+35.8%	+43.8%	+52.3%	+49.4%	+56.5%	+52.8%	+58.4
$\mathcal{S}+$	+0	+4364	+6215	+7774	+8414	+8407	+8964	+8822	+9274
$\mathcal{S}-$	-0	-2723	-782	-1143	-508	-927	-430	-845	-454

	$S \odot \mathcal{M}_{12}^3$	$\mathcal{S} \oplus \mathcal{M}^3_{12}$	$S \odot \mathcal{M}_{16}^3$	$\mathcal{S} \oplus \mathcal{M}_{16}^3$
solved	24159	24701	25100	25397
$\mathcal{S}\%$	+61.1%	+64.8%	+68.0%	+70.0%
$\mathcal{S}+$	+9761	+10063	+10476	+10647
$\mathcal{S}-$	-535	-295	-309	-183

# Neural Clause Selection in Vampire (M. Suda)



#### **Deepire: Similar to ENIGMA:**

- build a classifier for recognizing good clauses
- good are those that appeared in past proofs

#### Deepire's contributions:

- Learn from clause derivation trees only
   Not looking at what it says, just who its ancestors were.
- Integrate using layered clause queues
   A smooth improvement of the base clause selection strategy.
- Tree Neural Networks: constant work per derived clause
- A signature agnostic approach
- Delayed evaluation trick (not all derived need to be evaluated)

#### Preliminary Evaluation on Mizar "57880"

- Learn from 63595 proofs of 23071 problems (three 30s runs)
- Deepire solves 26217 (i.e. +4054) problems in a *single 10s run*

# TacticToe: mid-level ITP Guidance (Gauthier'17,18)



- TTT learns from human and its own tactical HOL4 proofs
- No translation or reconstruction needed native tactical proofs
- · Fully integrated with HOL4 and easy to use
- Similar to rlCoP: policy/value learning for applying tactics in a state
- · However much more technically challenging a real breakthrough:
  - · tactic and goal state recording
  - · tactic argument abstraction
  - · absolutization of tactic names
  - · nontrivial evaluation issues
  - these issues have often more impact than adding better learners
- policy: which tactic/parameters to choose for a current goal?
- value: how likely is this proof state succeed?
- 66% of HOL4 toplevel proofs in 60s (better than a hammer!)
- similar recent work for Isabelle (Nagashima 2018), HOL Light (Google)

## Tactician: Tactical Guidance for Coq (Blaauwbroek'20)





- Tactical guidance of Coq proofs
- Technically very challenging to do right the Coq internals again nontrivial
- 39.3% on the Coq standard library, 56.7% in a union with CoqHammer (orthogonal)
- Fast approximate hashing for k-NN makes a lot of difference
- · Speed more important than better learners
- · Fully integrated with Coq, should work for any development
- User friendly, installation friendly, integration friendly and maintenance friendly
- Took several years, but could become a very common tool for Coq formalizers

# Symbolic Rewriting with NNs



- Recurrent NNs with attention good at the inf2formal task
- Piotrowski 2018/19: Experiments with using RNNs for symbolic rewriting
- We can learn rewrite rules from sufficiently many data
- 80-90% success on AIM datasets, 70-99% on normalizing polynomials
- again, complements symbolic methods like ILP that suffer on big data
- in 2019 similar tasks taken up by Facebook integration, etc.

# Symbolic Rewriting Datasets

Table: Examples in the AIM data set.

Rewrite rule:	Before rewriting:	After rewriting:
b(s(e,v1),e)=v1		k(v1,v0)
o(V0, e) = V0	t(v0,o(v1,o(v2,e)))	t(v0,o(v1,v2))

#### Table: Examples in the polynomial data set.

Before rewriting:	After rewriting:
(x * (x + 1)) + 1	x ^ 2 + x + 1
	y ^ 2 + 2 * y + 1
(x + 2) * ((2 * x) + 1) + (y + 1)	$2 * x ^2 + 5 * x + y + 3$

## RL for Normalization and Synthesis Tasks



- Gauthier'19,20:
- Tree Neural Nets and RL (MCTS, policy/value) for:
- Guiding normalization in Robinson arithmetic
- Guiding synthesis of combinators for a given lambda expression
- Guiding synthesis of a diophantine equation characterizing a given set
- Quite encouraging results with a good curriculum (LPAR, CICM)
- Motivated by his TacticToe: argument synthesis and conjecturing is the big missing piece
- Unlike Piotrowski's RNNs/transformers, the results are series of applications of correct/explainable rules
- Gauthier's deep RL framework verifies the whole series (proof) in HOL4

## RL for Normalization and Synthesis Tasks - teaser



- J. Piepenbrock (to be submitted): greatly improved RL for
- · Gauthier's normalization in Robinson arithmetic
- · Achieved good performance also on the polynomial normalization tasks
- Achieves performance similar to a top equational prover on the AIM problems
- Exciting: again, this is all in the verifiable/explainable proof format

# More on Conjecturing in Mathematics

- Targeted: generate intermediate lemmas (cuts) for a harder conjecture
- · Unrestricted (theory exploration):
- Creation of interesting conjectures based on the previous theory
- · One of the most interesting activities mathematicians do (how?)
- · Higher-level Al/reasoning task can we learn it?
- · If so, we have solved math:
- ... just (recursively) divide Fermat into many subtasks ...
- ... and conquer (I mean: hammer) them away

# A bit of conjecturing history

- The topic goes back at least to Lenat (AM) and Fajtlowicz (Graffiti)
- Combined with automated theorem proving by Colton et al. in early 2000s (HR)
- Theory exploration for Isabelle by Johansson et al (Hipster)
- Several learning-based/neural approaches by our groups since 2015:
- Based mainly on learning analogies and informalization followed by probabilistic/neural disambiguation ...
- · ... Gauthier, Kaliszyk, Chvalovsky, Piotrowski, Goertzel, Wang, Brown, JU

# Conjecturing and Proof Synthesis by Neural Language models

- Karpathy'15 RNN experiments with generating fake Math over Stacks
- I have tried to use that for formal math in 2016 but it looked weak
- GPT (-2,3) looks stronger
- Renewed experiments in 2020 on:
- All Mizar articles, stripped of comments and concatenated together (78M)
- Articles with added context/disambiguation (156M) (types, names, thesis)
- TPTP proofs of 28271 Mizar/MPTP theorems by E/ENIGMA (658M)
- Just the conjecture and premises needed for the 28271 proofs printed in prefix notation
- · Quite interesting results, server for Mizar authors
- Quickly taken up by others on HOL, Isabelle, MetaMath ...

# Can you find the flaw(s) in this fake GPT-2 proof?

```
🔋 Applications Places 🌍
                                                                🏣 🐼 ᡧ 4.71 GHz 🖣
 📔 🗃 🗵 🕮 Save 锅 Undo 🐰 🍱
:: generated theorem with "proof"
theorem Th23: :: STIRL2 1:23
for X, Y being finite set st not X is empty & X c = Y
\& card X =  card Y  holds X = Y
proof
 let X, Y be finite set;
:: thesis: not X is empty & X c= Y & card X = card Y implies X = Y
 assume that
 A1: not X is empty and A2: X = Y = A3: card X = CA;
:: thesis: X = Y
 card (Y \setminus X) = (card Y) - (card X) by A1, A3, CARD 2:44;
 then A4: card (Y \setminus X) = ((card Y) - 1) - (card X) by CARD 1:30;
 X = Y \setminus X by A2, A3, Th22;
 hence X = Y by A4, XBOOLE 0:def 10;
:: thesis: verum
end:
-:-- card tst.miz 99% L2131 (Mizar Errors:13 hs Undo-Tree)
```

Figure: Fake full declarative GPT-2 "proof" - typechecks!

## Mizar autocompletion server in action

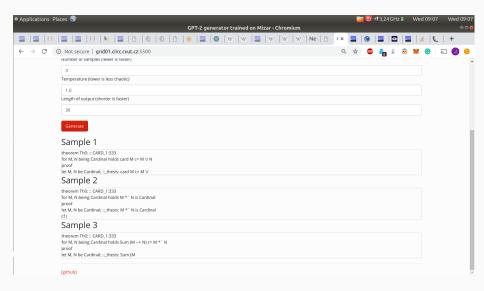
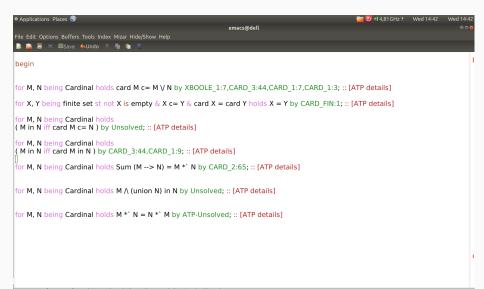


Figure: MGG - Mizar Gibberish Generator.

## Proving the conditioned completions - MizAR hammer



## A correct conjecture that was too hard to prove

Kinyon and Stanovsky (algebraists) confirmed that this cut is valid:

```
theorem Th10: :: GROUPP_1:10
for G being finite Group for N being normal Subgroup of G st
N is Subgroup of center G & G ./. N is cyclic holds G is commutative
The generalization that avoids finiteness:
for G being Group for N being normal Subgroup of G st
N is Subgroup of center G & G ./. N is cyclic holds G is commutative
```

## Gibberish Generator Provoking Algebraists

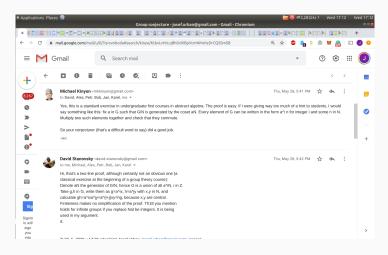


Figure: First successes in making mathematicians comment on AI.

### More cuts

- In total 33100 in this experiment
- · Ca 9k proved by trained ENIGMA
- · Some are clearly false, yet quite natural to ask:

```
theorem :: SINCOS10:17
sec is increasing on [0, pi/2)
leads to conjecturing the following:
Every differentiable function is increasing.
```

# Neural Autoformalization (Wang et al., 2018)



- generate ca 1M Latex/Mizar pairs based on Bancerek's work
- train neural seq-to-seq translation models (Luong NMT)
- evaluate on about 100k examples
- many architectures tested, some work much better than others
- very important latest invention: attention in the seq-to-seq models
- more data very important for neural training our biggest bottleneck (you can help!)
- Recent addition: unsupervised methods (Lample et all 2018) no need for aligned data!

## Neural Autoformalization data

Rendered LaTEX Mizar	If $X \subseteq Y \subseteq Z$ , then $X \subseteq Z$ .
	X c= Y & Y c= Z implies X c= Z;
Tokenized Mizar	
	$X \subset Y \& Y \subset Z \text{ implies } X \subset Z ;$
LATEX	
- EV	
	If $X \simeq Y \simeq Z$ , then $X \simeq Z$ .
T   '	
Tokenized LATEX	
	If $\ X \ \$ $\ X \ \$ , then $\ X \ \$ .

## Neural Autoformalization results

Parameter	Final Test Perplexity	Final Test BLEU	Identical Statements (%)	Identical No-overlap (%)
128 Units 256 Units 512 Units 1024 Units 2048 Units	3.06 1.59 1.6 <b>1.51</b> 2.02	41.1 64.2 <b>67.9</b> 61.6	40121 (38.12%) 63433 (60.27%) 66361 (63.05%) <b>69179 (65.73%)</b> 59637 (56.66%)	6458 (13.43%) 19685 (40.92%) 21506 (44.71%) <b>22978 (47.77%)</b> 16284 (33.85%)

## Neural Fun – Performance after Some Training

```
Rendered
               Suppose s_8 is convergent and s_7 is convergent. Then \lim(s_8+s_7)=\lim s_8+\lim s_7
LAT⊨X
Input LAT⊨X
                Suppose \{ \{ \{ \{ \} \} \} \} is convergent and \{ \{ \{ \{ \} \} \} \}
                $ is convergent . Then $ \mathbb{ \mathbb{I}}  ( $ _ { 8 } 
                } { + } { s _ { 7 } } ) \mathrel { = } \mathop { \rm lim }
                \{s \{8\}\} \{+\} \setminus \{nathop \{ rm lim \} \{s \{7\}\} \}.
Correct
                seq1 is convergent & seq2 is convergent implies lim ( seq1
                + seq2 ) = ( lim seq1 ) + ( lim seq2 ) ;
Snapshot-
                x in dom f implies (x * y) * (f | (x | (y | (y | y)
1000
                (x) = (x | (y | (y | (y | y))));
Snapshot-
               seg is summable implies seg is summable ;
2000
Snapshot-
               seq is convergent & lim seq = Oc implies seq = seq ;
3000
Snapshot-
                seg is convergent & lim seg = lim seg implies seg1 + seg2
4000
                is convergent :
Snapshot-
                seq1 is convergent & lim seq2 = lim seq2 implies lim inf
5000
                seq1 = lim_inf seq2 ;
Snapshot-
                seg is convergent & lim seg = lim seg implies seg1 + seg2
6000
                is convergent ;
Snapshot-
                seg is convergent & seg9 is convergent implies
7000
                \lim (seq + seq9) = (\lim seq) + (\lim seq9);
```

## Unsupervised NMT Fun on Short Formulas

```
len <* a *> = 1; len <* a *> = 1;
assume i < len q; i < len q;
len <* q *> = 1 ;
                  len < * q * > = 1 ;
s = apply (v2, v1 ast t); s = apply (v2, v1) . t;
s.(i+1) = tt.(i+1) s.(i+1) = tau1.(i+1)
1 + i \le len v2;
                1 + i \le len v2;
1 + j + 0 \le len v2 + 1; 1 + j + 0 \le len v2 + 1;
let i be Nat ;
                        i is_at_least_length_of p ;
assume v is_applicable_to t; not v is applicable;
let t be type of T; t is orientedpath of v1, v2, T;
a ast t in downarrow t; a *' in downarrow t;
t9 in types a ;
                      t '2 in types a ;
                       a *' <= t ;
a ast t <= t;
A is_applicable_to t; A is applicable;
Carrier ( f ) c= B support ppf n c= B
u in B or u in { v }; u in B or u in { v };
F. win w & F. win I; F. win F & F. win I;
GG . y in rng HH ;
                       GO . v in rng ( H1 ./. v );
a \star L = Z_ZerolC (V); a \star L = ZerolC (V);
not u in { v } ;
                       u >> v ;
u <> v ;
                      u <> v ;
v - w = v1 - w1; vw = v1 - w1;
v + w = v1 + w1;
              v + w = v1 + w1;
x in A & y in A;
                      assume [x, v] in A;
```

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